

TATIANA BERNARDO

Work Experience

Nov 2015 - Present

SQUARE ENIX EUROPE - <http://eu.square-enix.com/en/>

LONDON, UK

QA Analyst

Square Enix is one of the biggest game companies in the world, well known for the Final Fantasy franchise. In this role, I worked with the web development team to ensure that all websites and web related applications would have the quality expected and the best user experience.

Duties included:

- Testing websites and web applications on all desktop browsers and a different range of mobile platforms.
- Creating test plans and checklists to ensure that all elements are properly tested.
- Creating an automation framework to allow users to create scripts and test websites more quickly.
- Helping the Senior Web Developer with simple tasks, such as integrating JSON GET requests.

Mar 2014 – Sept 2015

SIOUX - <http://www.sioux.com.br/>

SÃO PAULO, BRAZIL

Game Designer

Sioux is a small studio with big clients based in São Paulo. Some of the big clients are Coca-Cola, Microsoft, Ingenico and two of Brazil's most popular board games companies (Estrela and Grow). During my year and a half at Sioux, I had different roles, helping to develop over 70 projects – 60 learning objects (for publishing houses), 6 published apps and 4 on development games/platforms.

Duties included:

- Maintained client relations by meeting with them to receive the briefing and discuss the best solutions for the project. Keeping them informed on the progress of the team with weekly updates.
- Created the game design and project documents along with the user interface guidelines to ensure the best user experience on the final product.
- Managed the project by maintaining communication with the programmers and artists, in order to keep track of progress and ensure the deadlines.
- Adjusted and organized all sorts of project's assets (videos, images and audios) to keep on track with the deadlines.
- QA of games to check if there are any bugs and to deliver a quality product to the final user.
- Prototyped small games for clients.

Key Projects:

- "Detetive" – Game designer.
- "Learning Objects" – Game designer and project manager.
- "War" – QA and consultant game designer.
- "Super Lince" – Game designer.
- "Moovieplay" – Game designer.
- "Brincando com Palavras" - QA and consultant game designer.
- "Fome de Lanche, Sede de Fanta" - QA and consultant game designer.
- "Ingenico Onboarding" – Project documentation.
- "Microsoft Caçadores do Conhecimento" - QA and consultant game designer.

Jan 2013 – Nov 2013

PIPA STUDIOS - <https://www.pipastudios.com/>
Community Manager/Chat Supervisor/Customer Support

SÃO PAULO, BRAZIL

Pipa Studios is a small game company that is responsible for one of the best Brazilian gambling app for Facebook: Praia Bingo. In this role, I was responsible to create a good experience for the customer through the fan page and the app chat.

Duties included:

- Managed the fan page, getting feedback from the clients to senior management, creating weekly Events to promote the game and daily updates.
- Moderated game chat and customer support.

Education & Skills

EDUCATION

▶ University Anhembi Morumbi – São Paulo, Brazil BA Game Design	2010 – 2013
▶ Saga, São Paulo, Brazil Course in Adobe Photoshop	2010
▶ AGE-CE, São Paulo, Brazil Course in Adobe Collection	2012

PROFESSIONAL SKILLS

English	●●●●●○	CORELDraw	●●●●○●
Portuguese	●●●●●●	Toon Boom	●●●●○●
Microsoft Office	●●●●●○	3DS Max	●●●●○●
Adobe Photoshop	●●●●●●	Maya	●●●●○●
Adobe InDesign	●●●●○●	Unity3D	●●●●○●
Adobe Dreamweaver	●●●●○●	HTML	●●●●●●
Adobe Illustrator	●●●●○●	PHP	●●●●○●
Adobe Flash	●●●●○●	CSS	●●●●●●
Adobe Premiere	●●●●○●	Javascript	●●●●○●
Adobe After Effects	●●●●○●	C#	●●●●○●
JIRA	●●●●○●	Ruby on Rails	●●●●○●

Personal Interests

I have a keen interest in Japanese culture, their traditions, anime and manga. In my spare time I do cosplay, read books, watch TV series and play videogames. Currently I am developing a website that is a community where you can play small games to collect our own designed cards, similar to real life trading cards games. I also love learning and got my current interest in learning better Ruby on Rails and Docker.

I also love helping others so I am a frequent coach at Rails Girls in London.

References

References available upon request.